

Yatsuhashi Solitaire (v1.2)

A game inspired by Western solitaire but revolving around hanafuda yaku. By Ryan Sartor.

Objective:

1. The object of the game is to collect all 14 yaku, thus completely emptying the stock and all foundations.
2. Note that as with most solitaire variants, not every deal is winnable, but luck and strategy will both help.

The Deal:

1. Remove any jokers or extra cards, leaving the deck with the 48 basic cards. Shuffle the cards.
2. Deal 6 packets of 3 cards each, face down. Then, deal an additional 3 cards to each of the stacks, and turn the top card of each stack face up. These 6 stacks of 6 cards are the “foundations.”
3. The remaining 12 cards in the deck form the “stock,” and are kept in a separate pile.

Gameplay:

1. You may turn over cards from the stock, 1 at a time. When the stock has been run through, it may be flipped back over to go through again, as many times as needed. Cards may never be added or returned to the stock from another location.
2. You may move cards from the stock or one of the foundations onto other foundation cards that are 1 month later in the usual (Japanese, not Korean) sequence. The months wrap around, i.e. a December card may be played atop a January card.
3. Stacks of adjacent months in a foundation may be moved together as one unit.
4. If the top card of a foundation is face down, it is automatically turned face up.
5. Once a foundation has been emptied, any card or valid stack of cards may be placed into it.
6. Cards can be removed from the top of a foundation when they form a complete yaku with other cards directly adjacent in the same foundation or from the top of the stock or other foundations.
7. The Bridge card, which is a yaku in and of itself, may only be removed from the foundations once at least 5 other yaku have been collected.

Yaku Chart:

Name	Contents
Early Chaff	Chaff of months 1-5 (two such yaku per game)
Late Chaff	Chaff of months 6-10 (two such yaku per game)
Aka-Tan	Ribbons of months 1, 2, and 3.
Ao-Tan	Ribbons of months 6, 9, and 10.
Kasu-Tan	Ribbons of months 4, 5, and 7
Ino-Shika-Cho	Animals of months 6, 7, and 10
Godori	Animals of months 2, 4, and 8
Hanami-Tsukimi-Zake	Brights of months 3 and 8, and Animal of month 9
Ame-San-Ko	Brights of months 1, 11, and 12
Kiri-Kasu	Three Chaff of month 12
Yanagi-Kasu	Animal, Ribbon, and Chaff of month 11
Yatsunami	Animal of month 5